Algorithm:

1. StartGet address code sequence.

2. Determine current location of 3 using address (for 1st operand).

3. If current location not already exist generate move (B,O).

4. Update address of A(for 2nd operand).

5. If current value of B and () is null, exist.

6. If they generate operator () A,3 ADPR.

7. Store the move instruction in memory

8. Stop

